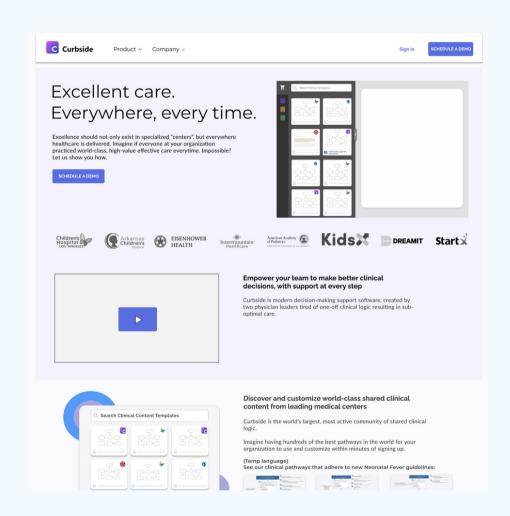
CHRISTOPHER KAI WOOG, MS

SENIOR UX DESIGNER, DESIGN WRITER, AND UX RESEARCHER

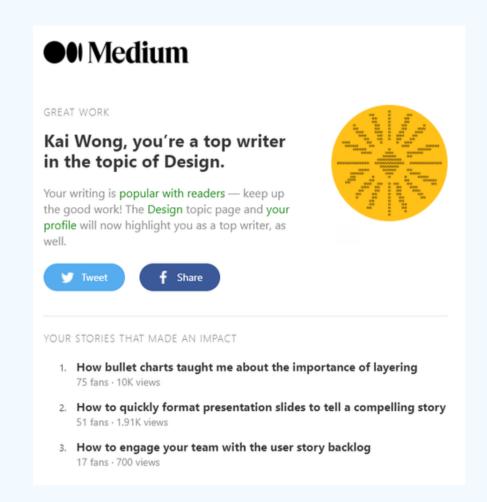
Who am I?





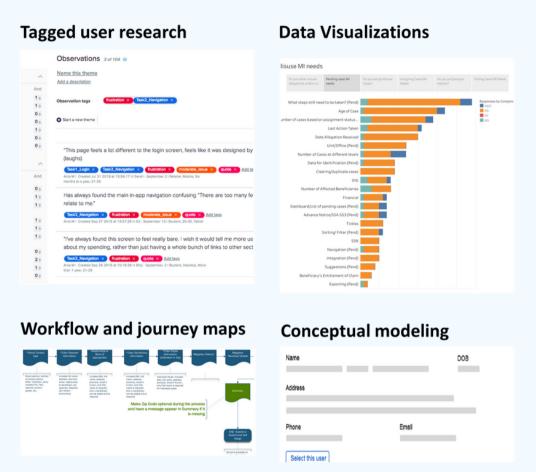
SENIOR UX DESIGNER

Experienced in end-to-end UX Design, Research, and Strategy



DESIGN WRITER

Top Design writer on Medium and author of Persuading with Data and Data-Informed UX Design



UX RESEARCHER/DATA VISUALIZER

Experienced in working with Qualitative and Quantitative Research, along with analytics and metrics

UX DESIGN, UX RESEARCH, AND DATA VISUALIZATION

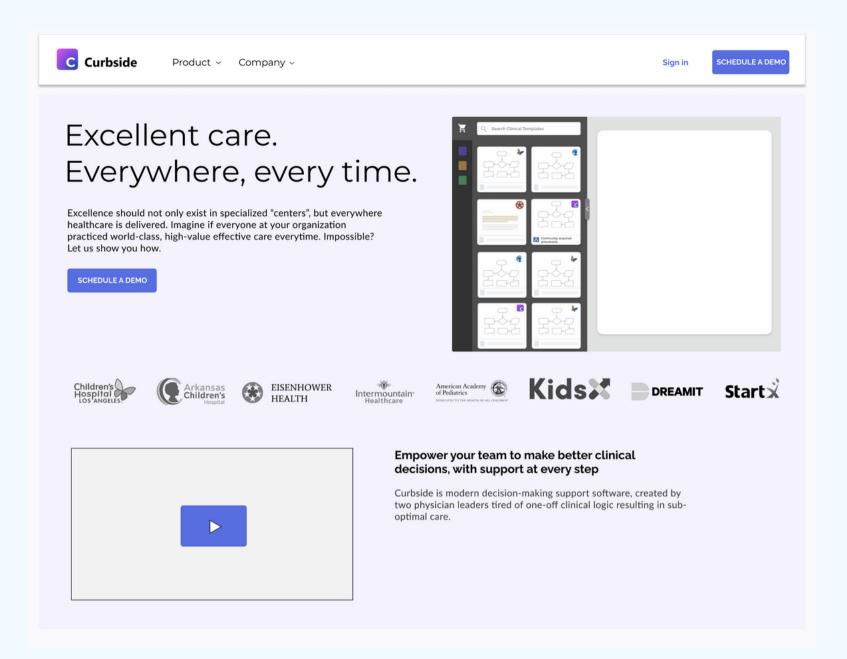
Experienced at every stage of the Design process

I am an end-to-end UX Specialist, with experience doing User Research, Design, and more. I am adept and understanding and utilizing UX KPIs and Metrics to incorporate business needs into UX-focused projects.

I know how to design mobile and web-based applications based on user needs, lead user testing efforts and interviews and communicate feedback to the larger team about the iterative design process.

I also have experience working with Data Visualization as part of the research projects to make research findings easier to digest for audiences.

UX @ CURBSIDE HEALTH



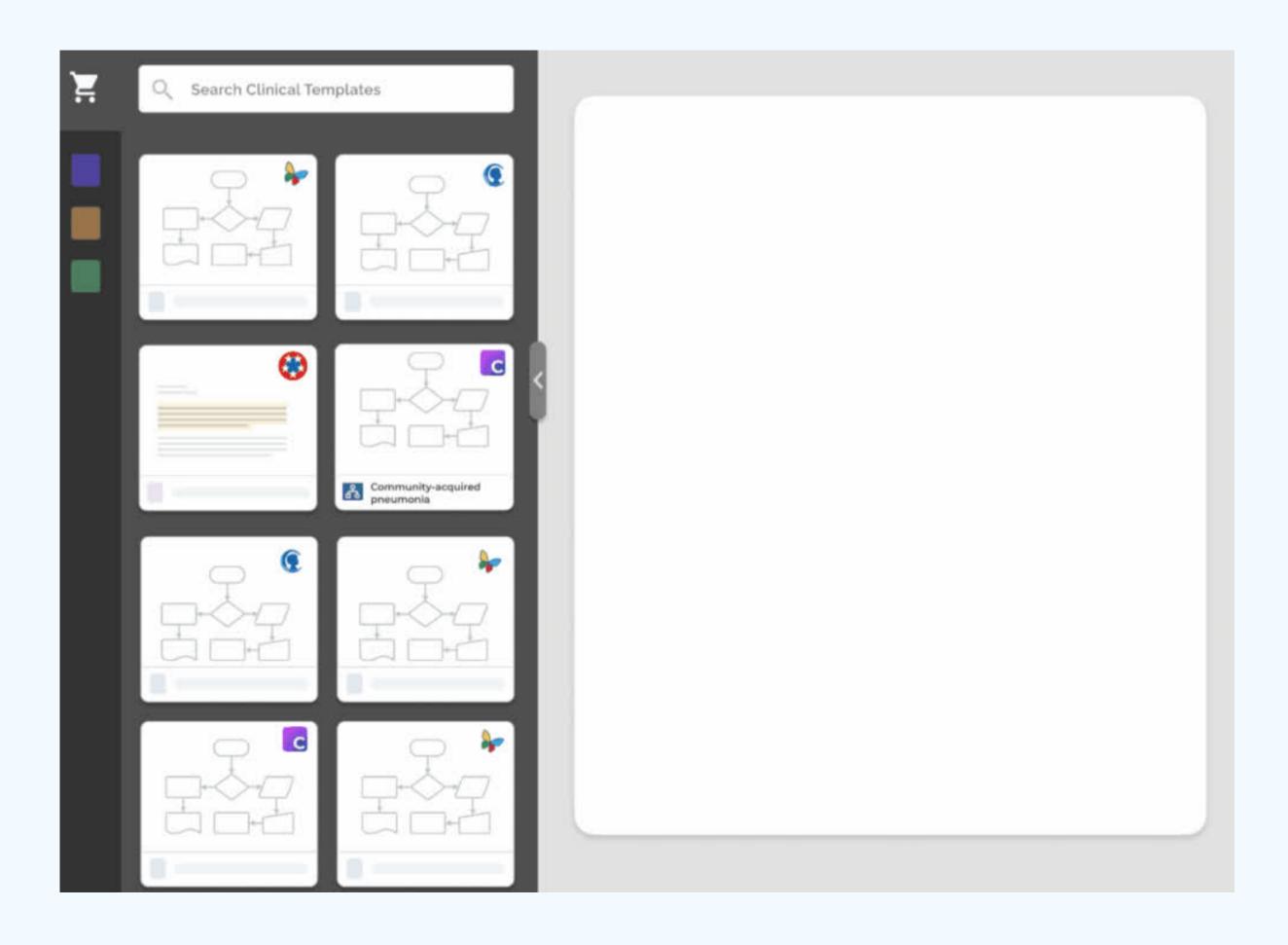
B2B LANDING PAGE

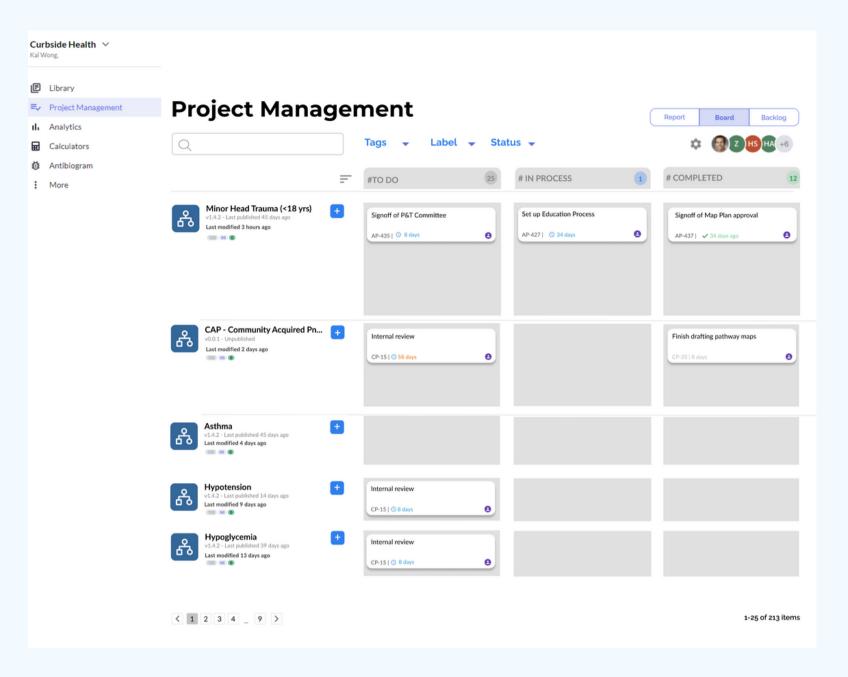
Creating a public-facing website for a B2B model

Goal: Creating a public website for a B2B website

- Interviewed the CEOs to understand what were the business needs
- Co-ordinated content and brand strategy with Marketing and Sales
- Designed multiple iterations of several pages, including About Us, Featured Content, and landing pages
- Created animations to help explain the major selling points of Curbside

B2B LANDING PAGE ANIMATION



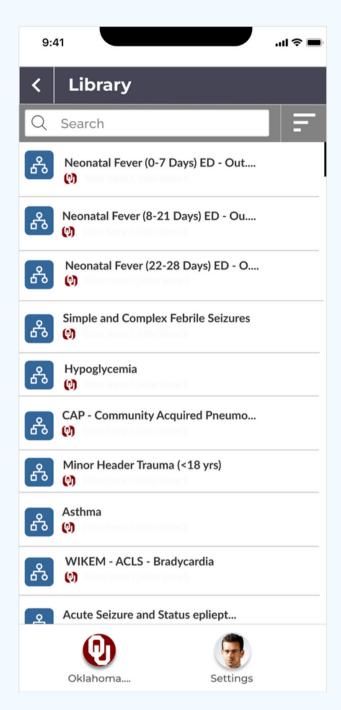


Goal: Creating a dashboard for managing tasks around clinical pathways

- Interviewed clients to understand their needs and what they do currently
- Iterated designs based on user and business needs
- Created interactivity to support multiple design views, including Data Visualizations and Backlogs
- Obtained user feedback from Project Managers and other Designers

PROJECT MANAGEMENT

Creating a dashboard to manage clinical content tasks



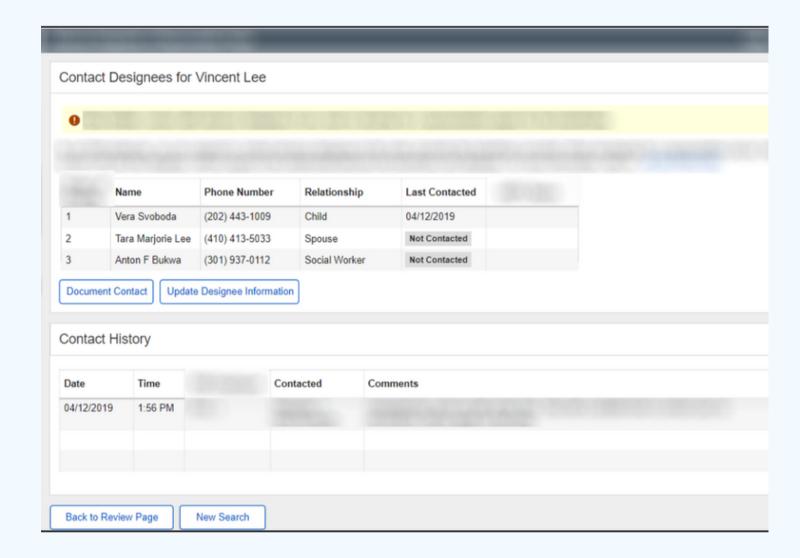
MOBILE APPLICATION

Adopting clinical pathway and community features to mobile devices

Goal: Creating a mobile application to help reduce variations in clinical outcomes for patients

- Created Personas of Clinicians seeking answers (and when they would rely on Clinical pathways)
- Created Information Hierarchies based on Global, Institution, and Pathway settings
- Created Responsive Mobile Designs to fit a wide range of mobile devices
- Interviewed CEO regarding the Mobile use case and features supported

UX @ PERATON/NORTHOP GRUMMAN



ADVANCE DESIGNATION

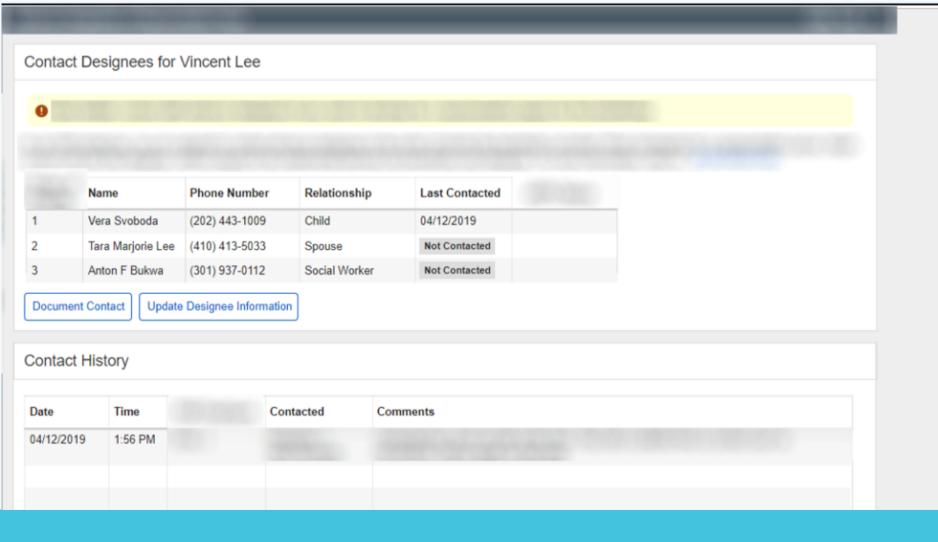
Design and user test an application for a Federal organization in a month

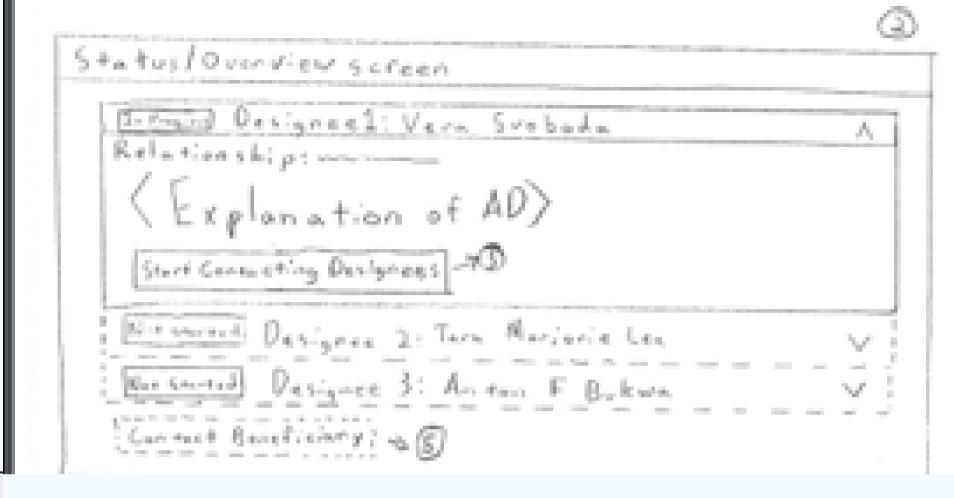
Goal: Researching, testing, designing, and creating an application over the course of 2 2-week sprints

- Iterated at paper prototype and mockup level, for user testing and business discussions
- Rapid prototyped with users through paper prototyping
 - Real-time data analysis and tagging for quick insights
- Created running lists of outstanding requirements that were updated based on meeting notes
- Mediated design decisions and discussion
 - Showcasing how business decisions can affect the prototype in real-time through sketches

PAPER PROTOTYPE...

Testing paper prototypes with users to gain quick iterative feedback.





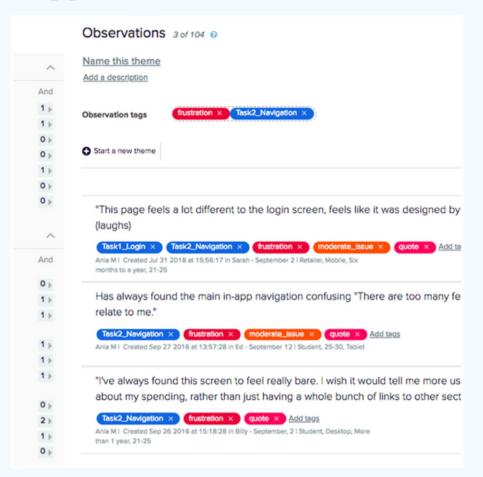
...TO MOCKUP

Creating mockups to fit user and business needs on a short timeline.

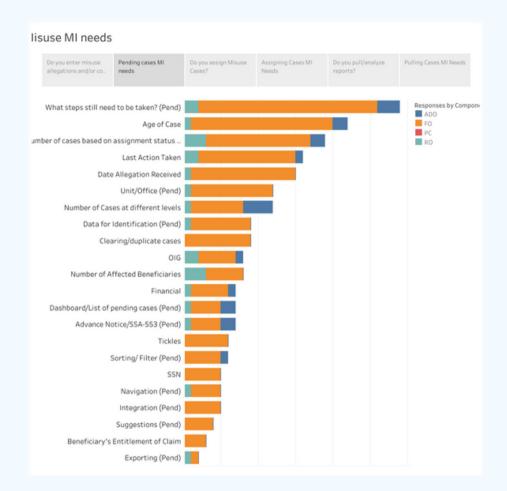
DATA VIZ AND USER RESEARCH

Turning user research into design artifacts to promote understanding

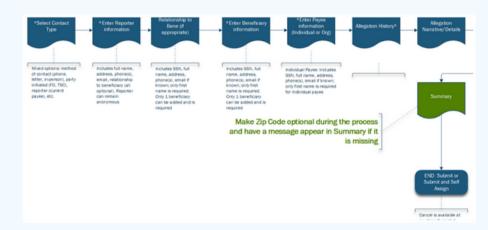
Tagged user research



Data Visualizations



Workflow and journey maps



Conceptual modeling



LEADING USER RESEARCH EFFORTS

- Recruiting participants
- Preparing test plans
- Facilitating User tests/Interviews
- Leading debriefs

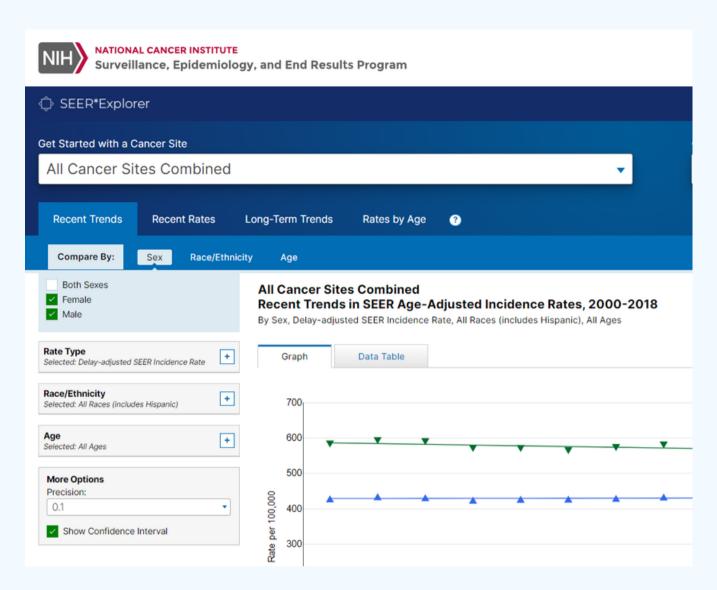
articipant #:	_		
Date: Time:			
cilitator Name:	Note-	taker Name:	
Greet and Set Expectations	š		
work with people like you - experiences and give us yo	SSA create applications that of a create applications that of a create who actually us our impressions about the applications what works and what doe	se the tools being develope plications we're working o	ed – to tell us your on. Our job is to

- There are a few other people observing your evaluation. At least one other person will be taking notes to help me make sure that I'm not missing any of the important feedback you'll be providing.
- Always say what you are thinking. If you are looking for a link, a word, or a button, please say so. If something surprises you, tell me. When things go right, say that, too. Thinking out loud may not seem natural, but it will help me to understand your experience as we work through the observation. I may remind you at times throughout our session.
- All feedback is good feedback even if it's hard to hear. It's important that you are open
 and honest about what doesn't work for you and why, because we can only fix things that
 we are aware of. I am not a developer of this tool, so you won't hurt my feelings by being
 truthful.
- We are evaluating the design of the application; we are not in any way testing you or your
 job knowledge. If the interface we share with you today does not work for you, then the development team still has the opportunity to improve the functional software built for you
 and others like you.



We would like to record what you say and do on the screen. This allows us to go back and review your session at a later time. Only the UXG will have access to this recording and your name is in no way associated with it. Is it OK with you that we record our session today? _____ Yes _____ No

UX @ NATIONAL CANCER INSTITUTE

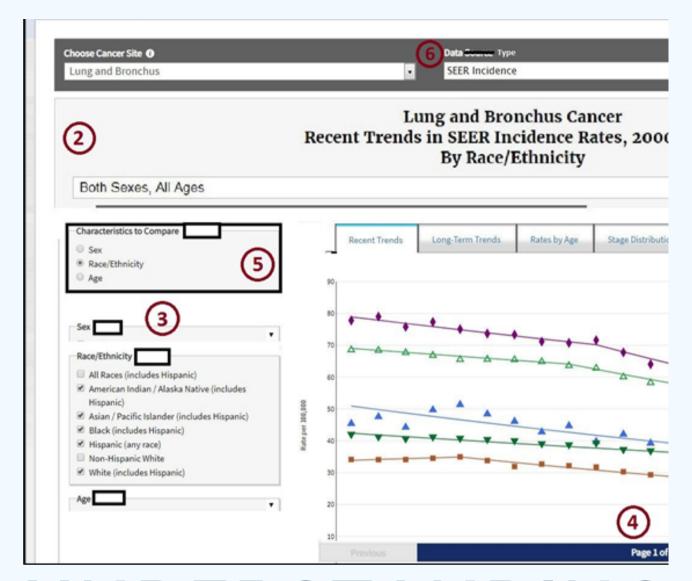


SEER*EXPLORER

Re-designing a Cancer Visualization tool

Goal: Re-design a cancer data visualization tool to support cancer researchers and patients

- Issue: A tool for cancer researchers needs to be adapted to incorporate cancer patients as an audience
 - Sub-Issue: Could not talk directly with cancer patients to assess user needs
 - Sub-Issue: Development would be done by a contractor



UNDERSTANDING CANCER PATIENTS

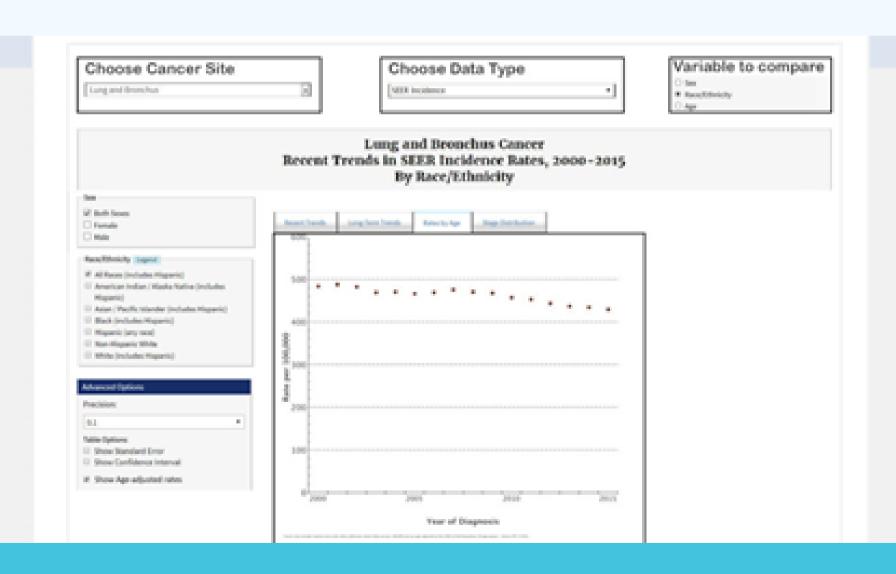
Getting a deeper dive into understanding how cancer patients use statistics

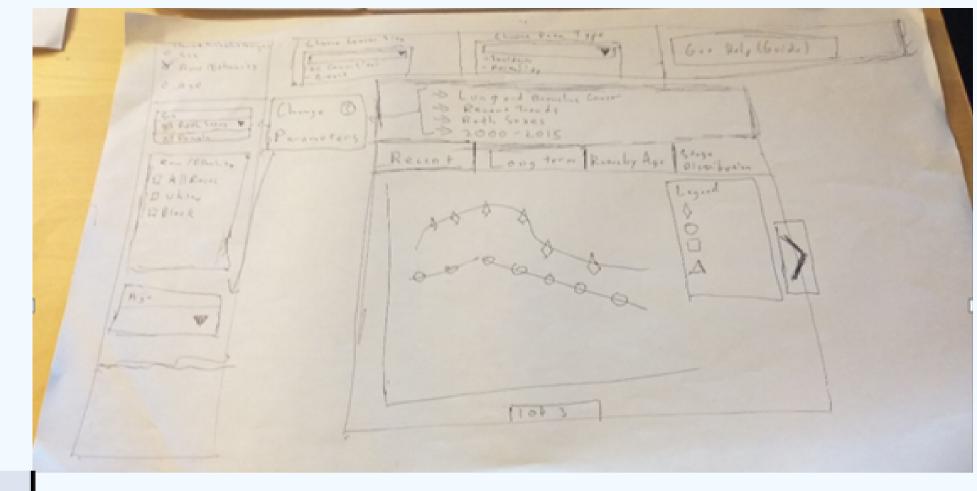
A triangulation research strategy to get a clear picture of user and business needs

- Literature review of patient needs
- Video/audio interviews from related research material
- In-house interviews with HINTS team, creators of the Health Information National Trends Survey
- Interviews with key stakeholders to understand current experience and needs
- Heuristic and Usability Evaluations of current experience
- Validated personas and use cases with subject matter experts

PAPER SKETCH...

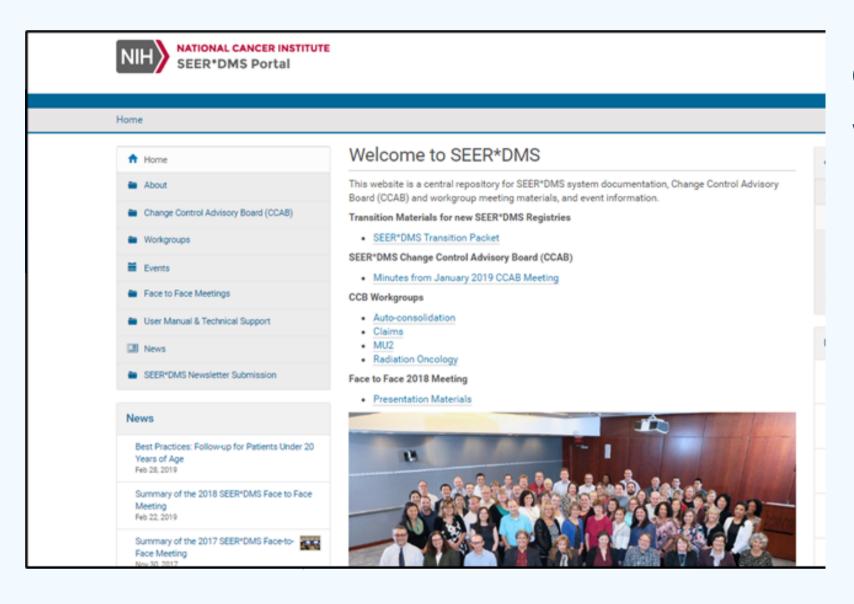
Using paper sketching for divergent thinking ideation based on user research





...TO AXURE PROTOTYPE

Prototypes were tested with medical researchers.



SEER*DMS

Re-designing internal web portal's Information Architecture

Goal: Re-arrange information on the page to be more welcoming to be catered for the in-house audience

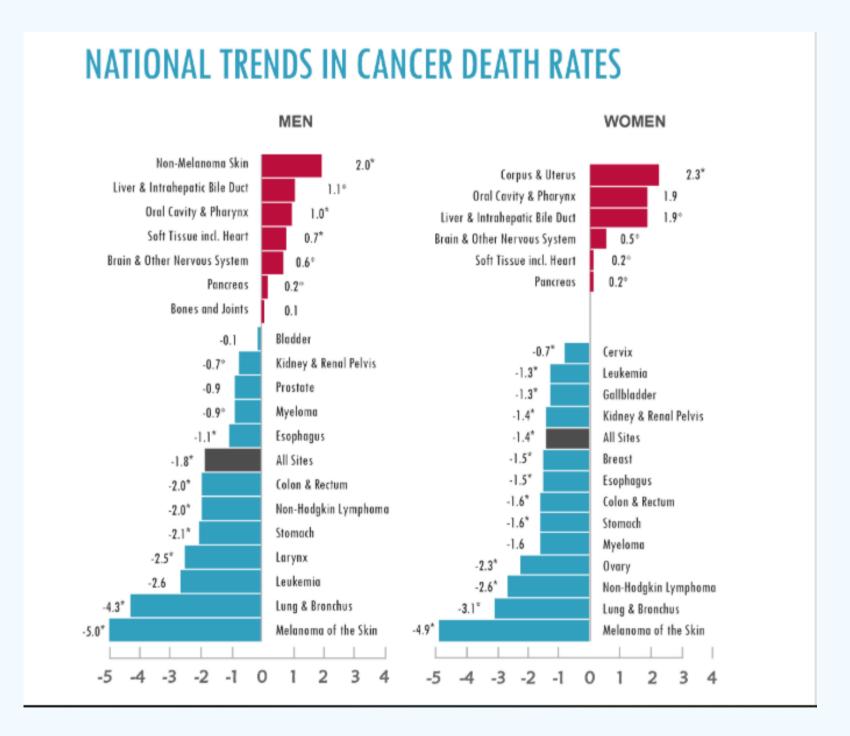
- Issue: Understanding how additional projects could be incorporated into existing categories
 - Sub-Issue: Re-arranging existing information based on expected user needs

INFOGRAPHICS AND DATA VIZ

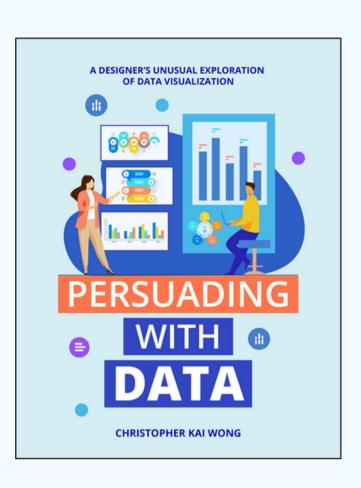
Supporting efforts to present informatics to the general public







DESIGN WRITING

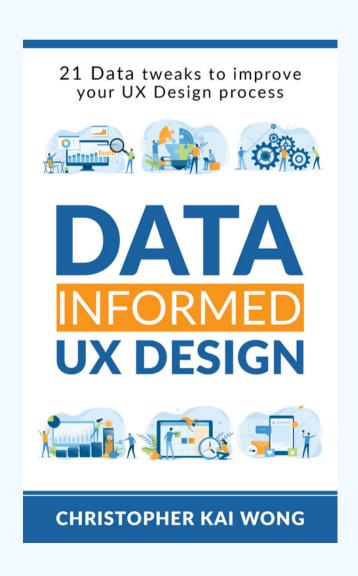


PERSUADING WITH DATA

My first book, Persuading with Data, talks about how Data Visualization can be a useful tool for designers.

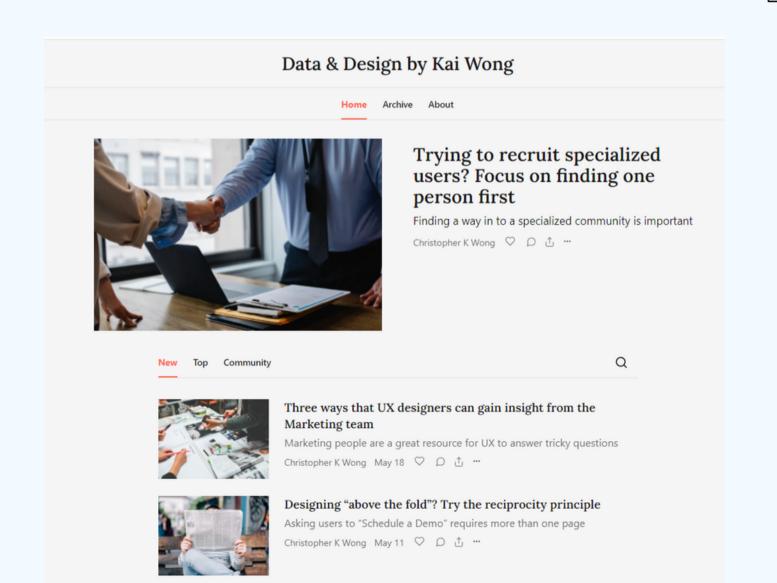
DATA-INFORMED UX DESIGN

My second book explores tweaks you can make regarding data that can improve your UX Design process.



WEEKLY DESIGN ARTICLES

I write weekly UX Design, Research, and Data Viz articles on Medium's largest UX publication, UX Collective.





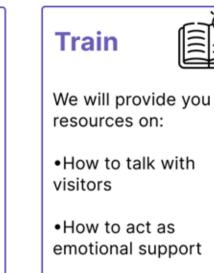
NEWSLETTERS

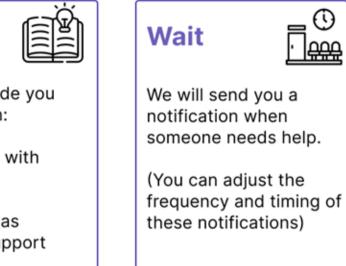
I run the Data & Design newsletter, which talks about the intersection of UX Design, UX Research, and Data Visualization

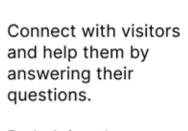
OTHER UX PROJECTS

Assist

Volunteer Volunteers with healthcare credentials can sign up as easy as: 1 Upload Credentials (click here for acceptable documents) 2 Select languages you speak 3 Test your webcam (optional)







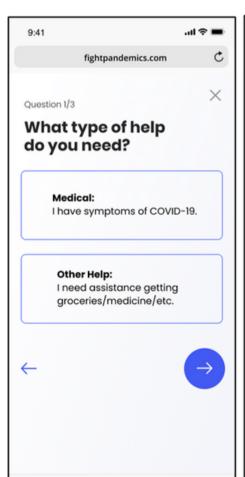
2

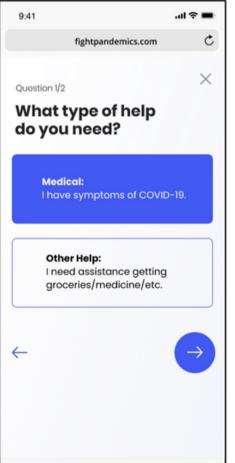
By helping them, you're helping to flatten the curve.

VOLUNTEER COVID-19 PROJECTS

I volunteered my Design services for two Covid-19 projects involving telehealth and community support.

I helped design user flows and the style guide for one, and did user research into telehealth for hte other.

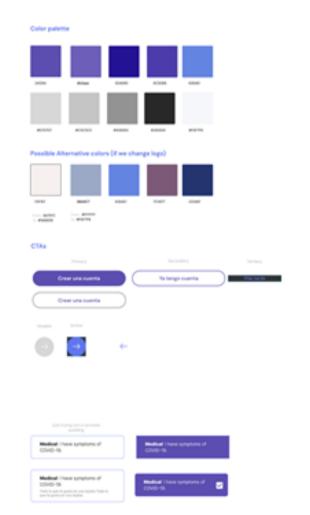




Where to direct them

for additional help

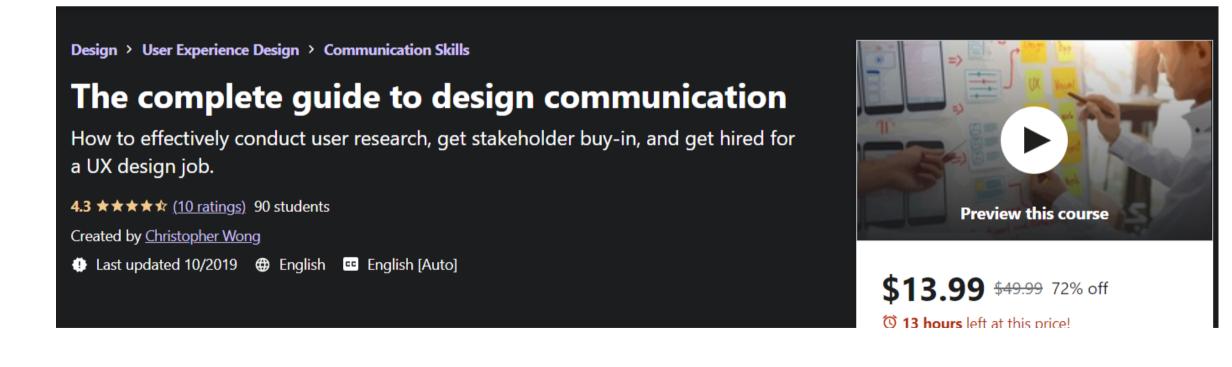




TEACHING DESIGN

I have created multiple Online Courses, along with teaching undergraduates, about many different aspects of UX Design, Research, and Design thinking.

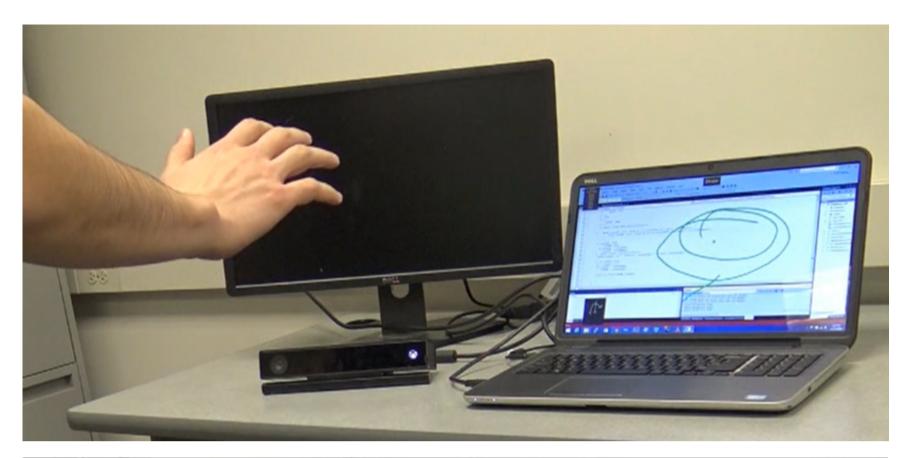




TELESTRATION

I worked to create a Gesture-based interface for annotating surgical video and laparoscopic training, which I then user-tested with laparoscopic surgeons.

The results were used to create a workshop in the American Medical Informatics Association (AMIA) conference.





BALTIMORE ELECTRIC VEHICLE INITIATIVE

I conducted user interviews with Subject Matter Experts to understand the technical capabilities and key points that consumers need to know for Electric Vehicles.

I used this to develop their website, along with Infographic materials that we could develop into stickers, flyers, and other promotional materials.





MOBILE APP FOR SELECTIVE MUTISM

I helped to create a mobile application to assist in treating Selective Mutism, an anxiety disorder, with children.

I conducted user research with participants, gathered feedback, and used that to revise the mobile application.

